4 DIGITAL FILTERS

- 4.2 It is necessary and sufficient that the impulse response is symmetric or antisymmetric.
- 4.3 For the sake of simplicity let the filter order be odd and N = 4.

$$H(z) = h(0) + h(1) z^{-1} - h(1) z^{-2} - h(0) z^{-3}$$

Now, for z = 1 we have H(1) = h(0) + h(1) - h(1) - h(0) = 0Hence, it is not possible to have a lowpass filter, with N = even, with antisymmetric impulse response since the filter has a zero at z = 1, i.e., inside the passband. For an even order filter, for example, N = 5, we have

$$H(z) = h(0) + h(1)z^{-1} + h(2)z^{-2} - h(1)z^{-3} - h(0)z^{-4}$$

Now, h(2) must be zero if the filter shall have an antisymmetric impulse response. Hence, also in this case we have a zero at z = 1. To summarize, a lowpass filter cannot have an antisymmetric impulse response.

4.4 The frequency response is

$$\begin{split} H(e^{j\omega T}) &= a + b \ e^{-j\omega T} + c \ e^{-j2\omega T} + b \ e^{-j3\omega T} + a \ e^{-j4\omega T} = \\ &= e^{-j2\omega T} \ [a \ e^{-j2\omega T} + b \ e^{j\omega T} + c + b \ e^{-j\omega T} + a \ e^{-j2\omega T}] = \\ &= e^{-j2\omega T} \ [a \ \cos(2\omega T) + c + b \ \cos(\omega T)] \end{split}$$

$$\begin{split} \varPhi(\omega T) &= \arg\{\left[\cos(2\omega T) - j\sin(2\omega T)\right]\} \pm n\pi = \arctan\{\frac{-\sin(2\omega T)}{\cos(2\omega T)}\} \pm n\pi \\ \varPhi(\omega T) &= -2\omega T \pm n\pi \end{split}$$
 Linear phase

$$\tau_g(\omega T) = -\frac{\partial \Phi(\omega T)}{\partial \omega} = -2T$$
 Constant group delay

4.5 $H(e^{j\omega T}) = \frac{1}{4} + \frac{1}{2}e^{-j\omega T} + \frac{1}{4}e^{-j2\omega T} = \frac{1}{2}(1 + \cos(\omega T))e^{-j\omega T}$

The magnitude function is $|H(e^{j\omega T})| = \frac{1}{2} (1 + \cos(\omega T))$ The phase function is $\Phi(e^{j\omega T}) = -\omega T$ The group delay is $\tau(\omega T) = -\frac{\partial \Phi(e^{j\omega T})}{\partial \omega} = T$





b)

- 4.7 Explore the symmetry and antisymmetry in the basis vectors, by using the linear-phase structure. See Eq.(4.15) and Fig. 4.6.
- 4.9 $A_{max} = -10 \log_{10}(1 \rho^2) = 0.09883 \text{ dB}$

- 4.10 The major factors are: the reflection coefficient, τ_g , element tolerances, and element losses.
- 4.11 The group delay is defined $\tau_{ga} = -\frac{\partial \Phi_a(\omega T)}{\partial \omega}$

and the group delay for the digital filter is defined $\tau_{gd} = -\frac{\partial \Phi_d(\omega T)}{\partial \omega}$ The relation between the phase of the analog and digital filter is $\Phi_d(\omega T) = \Phi_a(\omega_a) = \Phi_a(\frac{2}{T}tan(\frac{\omega T}{2}))$

We get:

$$\begin{aligned} \tau_{gd}(\omega T) &= -\frac{\partial \Phi_d(\omega T)}{\partial \omega} = -\frac{\partial \Phi_a(\omega_a)}{\partial \omega_a} \frac{\partial \omega_a}{\partial \omega} = \\ \tau_{gd}(\omega T) &= \tau_{ga}(\omega_a) \frac{\frac{2}{T}}{\cos^2(\frac{\omega T}{2})} \frac{T}{2} = \frac{\tau_{ga}(\frac{2}{T}\tan(\frac{\omega T}{2}))}{\cos^2(\frac{\omega T}{2})} \end{aligned}$$

The group delay of the digital filter is distorted since the frequency axis is distorted according to Eq.(4.20) and because of the factor $cos^2(\frac{\omega T}{2})$ in the denominator.

4.17 $S = \frac{Z - R}{Z + R}$ where Z = jX for a reactance. Hence,

$$S = \frac{jX-R}{jX+R} = \frac{(jX-R)}{(jX+R)} \frac{(-jX+R)}{(-jX+R)} = 1$$

4.25 If the input values are repeated L times, the corresponding spectrum is

$$\begin{split} X(e^{j\omega T}) &= \sum_{m=-\infty}^{\infty} x_1(m) \ e^{-j\omega mT} = \sum_{n=-\infty}^{\infty} x(n) \ \sum_{k=0}^{L-1} e^{-j\omega kT} \ e^{-j\omega nT} = \\ &= \sum_{n=-\infty}^{\infty} x(n) \frac{1 - e^{-j\omega LT}}{1 - e^{-j\omega T}} \ e^{-j\omega nT} = \\ &= \sum_{n=-\infty}^{\infty} x(n) \ e^{-j\omega(L-1)T/2} \frac{\sin(\omega LT/2)}{\sin(\omega T/2)} \ e^{-j\omega nT} \end{split}$$

Hence, the spectrum is weighted with a $\frac{sin(Lx)}{sin(x)}$ function that attenuates the unwanted images of the baseband, but it effects also the passband of interest. Compare this case with a zero-order-hold D/A converter. However, the attenuation is small and

the computations must be done at the higher sample rate. Thus, the computational workload is much higher.

- 4.27 Interpolate the sample rate by using, for example, a lattice wave digital filter, with a factor 7. Decimate the sample rate by a factor 4 be retaining only every 4th sample.
- 4.28 a) Let x(n) denote the input signal. We form a new input signal according to

 $x_i(m) = x(n)$ for m = 2n and = 0 otherwise.

The interpolator is described by the difference equation

$$y(m) = \frac{1}{2} [x_i(m) + x_i(m-2)] + x_i(m-1)$$

Only the first factor above contributes with an interpolated value for m = even since $x_i(m-1) = 0$. In the next sample interval m = odd. Hence only the second term contributes to the output, $x_i(m-1)$, (=x(n)), while both $x_i(m) = 0$ and $x_i(m-2) = 0$.

- b) $H(z) = \frac{1}{2} [1 + z^{-2}] + z^{-1} = \frac{1}{2 z^2} [z^2 + 2 z + 1]$ Selecting a unity gain for the filter we get $H(z) = \frac{z^2 + 2 z + 1}{4 z^2}$
- c) A double pole for z = 0 and a double zero for z = -1
- d) The magnitude of the Fourier transform is shown below for the original input signal, X, the new input signal, X_i and the magnitude function for the FIR filter.
- e) Ideally the magnitude function shall be = 1 for 0 $\leq \omega T \leq \frac{\pi}{2}$ and = 0 for $\frac{\pi}{2} < \omega T \leq \pi$. The phase function shall be linear. Obviously, this is a poor FIR



filter since the attenuation of the unwanted image is very poor.

f)
$$h(m) = \frac{1}{4}, \frac{1}{2}, \frac{1}{4}, 0, 0, 0, \dots$$

The filter is an FIR filter with length three. The filter order is 2.

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